

KYA Rules for 3rd/4th Grade Basketball

- The clock runs and will not stop except for the following:
injury to a player or official, timeouts, or at the discretion of the official or directors
- Play (not the clock) stops on all violations and fouls
- Opponent gains possession after violations
- Players will have 10 seconds in the backcourt, 5 seconds in the key, and 5 seconds to pass the ball inbound
- Violations include but are not limited to-
Charging, double-dribble, over-and-back, traveling, in addition to the timing ones mentioned above
- After a foul is committed, the ball is turned over to the team the foul occurred against. No free throws will occur, unless detailed below in the grade specific section.
- Fouls include but are not limited to-
blocking, charging, holding, illegal (moving) screens, over the back, reaching, slapping, tripping, shooting fouls
- Flagrant and intentional fouls can result in a player being removed from the game or gym, depending on the severity and decision of the official.
- No jewelry/hats are to be worn during games. A player will be warned, then the coach will be told, and if the accessory is not removed, it will result in a technical violation.
- Jump balls will be called quickly and awarded to teams on an alternating rotation.
- In the event of a tie, there will be one (1) two minute overtime. After that, the score will be final, even if it is still a tie.

Division Specific Rules

- This division plays on 9ft baskets
- Game Length: Four 8 minute quarters. There will be 1 minute between quarters, 3 minutes at halftime.
- Each coach gets two (2) one (1) minute time outs per half.
- Players will check in at the score table and will be sent in at the next dead ball.
- No full court press is allowed.
- Man-to-Man defense is to be taught. Zone defense is not allowed.