

KYA Rules for 5th/6th Grade Basketball

- Players will have 10 seconds in the backcourt, 5 seconds in the key, and 5 seconds to pass the ball inbound
- Violations include but are not limited to- Charging, double-dribble, over-and-back, traveling, in addition to the timing ones mentioned above
- After a foul is committed, the ball is turned over to the team the foul occurred against. No free throws will occur, unless detailed below in the grade specific section.
- Fouls include- blocking, charging, holding, illegal (moving) screens, over the back, reaching, slapping, tripping, shooting fouls
- Flagrant and intentional fouls can result in a player being removed from the game or gym, depending on the severity and decision of the official.
- No jewelry/hats are to be worn during games. A player will be warned, then the coach will be told, and if the accessory is not removed, it will result in a technical violation.
- Jump balls will be called quickly and awarded to teams on an alternating rotation.
- In the event of a tie, there will be one (1) two minute overtime. After that, the score will be final, even if it is still a tie.

Division Specific Rules

- This division plays on 10ft baskets
- Game Length: Two 15 minute halves. 3 minutes at halftime.
- Each coach gets two (2) one (1) minute time outs per half.
- There is a 50 minute cap on games
- The clock will stop on all fouls, violations, and out of bounds.
- Players will shoot free throws on shooting fouls.
- Man-to-Man and Zone defense should be taught.
- Full court press- If the score is within 20 points. If a team is UP by more than 20, they cannot press. If a team is DOWN, they can press.
- Players will check in at the score table and will be sent in at the next dead ball.